

RESOLUTION NO: 2026-20

**A RESOLUTION OF THE FARMINGTON CITY COUNCIL REGARDING MEMBER CONTRIBUTIONS TO THE TIER 2 PUBLIC SAFETY AND FIREFIGHTER RETIREMENT SYSTEMS**

**WHEREAS**, the City participates in Utah Retirement Systems Tier 2 contributory retirement plans for public safety and firefighters, which requires the employer to pay a minimum amount, and requires the employee to “pick-up” the remainder of the pension contributions; and

**WHEREAS**, the City is permitted by law to pick-up that remainder on behalf of the employee, which the City has traditionally done at 100% of the member contributions; and

**WHEREAS**, Utah Retirement Systems has indicated that the “pick-up” this plan year is necessary, with the new rate being 5.98% of salary; and

**WHEREAS**, the City’s proposed budget has contemplated the 100% pick up, in keeping with the City’s practice; and

**WHEREAS**, the City Council finds that continuing to cover the pick-up for our public safety and firefighter employees will aid in employee retention and satisfaction, thereby maintaining the high quality of service provided by our public safety and firefighter employees,

**NOW, THEREFORE, BE IT RESOLVED BY THE CITY COUNCIL OF FARMINGTON CITY, STATE OF UTAH, AS FOLLOWS:**

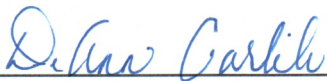
**Section 1: Employee Contribution Pick Up.** The City Council will increase the percentage of member contributions for participants in the Tier 2 Firefighter and Public Safety Retirement Systems to 5.98%, at the commencement of the plan year on July 1, 2026.

**Section 2: Severability.** If any section, clause, or provision of this Resolution is declared invalid by a court of competent jurisdiction, the remainder shall not be affected thereby and shall remain in full force and effect.

**Section 3: Effective Date** This Resolution shall become effective upon passage.

**PASSED AND ADOPTED BY THE CITY COUNCIL OF FARMINGTON CITY, STATE OF UTAH, THIS 16TH DAY OF JUNE 2026.**

ATTEST:

  
DeAnn Carlile, City Recorder

FARMINGTON CITY

  
Brett Anderson, Mayor

